

## 2026 SOCCER SCHEDULE U8

### FRANCONIA PARK #1, #2, & #3 Tues/Thurs

Practice Start Time: 6:15 PM      Game Start Time: 6:30 PM  
(Must arrive 15 mins prior to game start time)

	<b>TEAMS</b>					<b>COLOR</b>
	Team #7	Toy Handyman Services			Blue	
	Team #8	GIANT			Red	
	Team #9	Dicks Sporting Goods			Green	
	Team #10	Dunkin' Souderton			Orange	
	Team #11	Orthodontic Specialists			Silver	
	Team #12	Hartman Tax & Adv			Yellow	

* practice						
V games		FIELD # 1	FIELD # 2	FIELD # 3		

JULY						
	7	TUES		7 * 8	9 * 10	11 * 12
	9	THURS		10 * 11	8 * 12	7 * 9
	14	TUES		9 * 12	7 * 10	8 * 11
	16	THURS		7 * 11	8 * 9	10 * 12
	21	TUES		9 * 11	7 * 12	8 * 10
	23	THURS		7 * 8	9 * 10	11 * 12
	28	TUES		10 * 11	8 * 12	7 * 9
	30	THURS		9 * 12	7 * 10	8 * 11

AUGUST							
	4	TUES		7 V 11	8 V 9	10 V 12	
	6	THURS		9 V 11	7 V 12	8 V 10	
	11	TUES		7 V 8	9 V 10	11 V 12	
	13	THURS		10 V 11	8 V 12	7 V 9	
	18	TUES	<b>PICTURE DAY - NO GAMES</b>				
	20	THURS		9 * 12	7 * 10	8 * 11	
	25	TUES		7 V 11	8 V 9	10 V 12	
	27	THURS		9 V 11	7 V 12	8 V 10	

SEPTEMBER							
	1	TUES		7 V 8	9 V 10	11 V 12	
	3	THURS		10 V 11	8 V 12	7 V 9	
	8	TUES		9 V 12	7 V 10	8 V 11	
	10	THURS		7 V 11	8 V 9	10 V 12	
	12	SAT	<b>SOCCER DAY</b>				

**\*Weather Policy\*:** SISL does not guarantee a minimum number of games and is not responsible for games/practices lost due to weather and/or field conditions. No refunds or partial refunds will be issued due to games lost because of weather and/or field conditions. The safety of our players, coaches and refs comes first. We will make all final decisions on playing on a specific night with bad weather by 5pm. Coaches will make decisions on the field if weather starts to increase in severity. Parents and Players must leave the fields immediately if a Coach/Ref sees threatening weather. Practices/Games are not made up if missed. If you are already at a field, you are to leave immediately if someone sees or hear thunder/lightening. We do not allow for practices/games to reconvene as the threat could still be in the area.